



The SuperCollider Book

By Scott Wilson, David Cottle, Nick Collins, James McCartney

MIT Press Ltd. Hardback. Book Condition: new. BRAND NEW, The SuperCollider Book, Scott Wilson, David Cottle, Nick Collins, James McCartney, SuperCollider is one of the most important domain-specific audio programming languages, with potential applications that include real-time interaction, installations, electroacoustic pieces, generative music, and audiovisuals. The SuperCollider Book is the essential reference to this powerful and flexible language, offering students and professionals a collection of tutorials, essays, and projects. With contributions from top academics, artists, and technologists that cover topics at levels from the introductory to the specialized, it will be a valuable sourcebook both for beginners and for advanced users. SuperCollider, first developed by James McCartney, is an accessible blend of Smalltalk, C, and further ideas from a number of programming languages. Free, open-source, crossplatform, and with a diverse and supportive developer community, it is often the first programming language sound artists and computer musicians learn. The SuperCollider Book is the long-awaited guide to the design, syntax, and use of the SuperCollider language. The first chapters offer an introduction to the basics, including a friendly tutorial for absolute beginners, providing the reader with skills that can serve as a foundation for further learning. Later chapters cover more advanced topics...



Reviews

Simply no words to spell out. It can be rally fascinating through studying period of time. You will not really feel monotony at at any moment of your own time (that's what catalogues are for concerning if you ask me).

-- Dr. Isabella Turner

Excellent eBook and helpful one. This can be for all who statte there was not a worthy of studying. You will not feel monotony at at any moment of your respective time (that's what catalogs are for regarding when you request me).

-- Princess McCullough